

Explore

Part A: Take Part Take part in arts activities to extend their

experiences and understanding of the arts and to develop art skills.

Part B: Explore Explore the work of at least one artist

and one arts organisation through live

or active experience.

Part C: Create Create a piece of art work to

demonstrate arts skills and record the process of making their art work.

Part D: Share Communicate a personal response to others about their enjoyment and/or

others about their enjoyment and/or achievement(s) from their Arts Award

experience.

Explore Arts Award is a Entry Level 3 qualification on the Regulated Qualifications Framework (RQF)

Total Qualification Time: 35 hours (25 guided + 10 independent learning hours) — remember this is only a guide and students may complete Explore in more or less time.

Arts Award Explore is designed for ages 7-11 (particularly for upper Key Stage 2) but is open to anyone aged up to 25.

At Explore level, children and young people are inspired by arts activities, explore artists and arts organisations, create their own work, and share what they've achieved and enjoyed with others. They create individual arts logs in the format of their choice to record their exploration.

It's likely that some of the existing arts provision in your setting can be adapted to fit within the Arts Award framework. Before planning your delivery approach, it's useful to identify what arts activities are already on offer in your centre and incorporate them into your plan for delivering Arts Award. Consider Arts Award's fit with workshops, one-off projects, youth opportunities, partnerships, after-school clubs, plays/productions, curriculum work, and volunteer work.

On our adviser hub you can find free downloadable Explore Logbook Templates.

Ideas for Explore

- Running Explore as an after school or lunchtime club can provide a structure and outcome for extra-curricular activities.
- When choosing the artist and arts organisation to explore in Part B, why not consider linking to the Model Music Curriculum and looking at the repertoire lists provided in the MMC, with students choosing a composer, songwriter or artist to learn more about. For the arts organisation, they might look at an orchestra, choir, opera house, or record label associated with one of the pieces.
- Encourage cross-curricular work by linking Explore to the History curriculum, for example, while learning about the Stone Age you could look at different examples of 'cave art'. You could discuss what the images mean and how this art would have been created; for example, there were no paint brushes so people would have used their fingers. Your students can then create their own 'cave art'; this could be individual art pieces, or you could turn your whole classroom into a cave using rolls of kraft paper!
- Or you could explore topics from the PSHE curriculum. For example, your students could devise and perform a play based around an issue they have been researching, giving them the opportunity to discuss and debate the topic in a creative way.
- We also have a resource exploring how you can deliver Arts Award Explore in your KS2 English and Literacy curriculum.
- If you wanted to deliver Explore over a short period of time, for example during an Arts Week, you could use our Five sessions to Explore resource to help your planning.

Arts Award Explore Activity Mapping

This mapping template can help you plot your organisation's existing arts activity against the Arts Award Explore framework.

Please note: the following mapping resource is a planning tool only and is not a substitute for the adviser toolkit as it does not contain all the information needed to successfully deliver Arts Award Explore.

Part of Explore Award	Part A: discover	Part B: find out	Part C: share	Part D: present
Evidence required	 a record of taking part in more than one arts activity identification of what inspired them about taking part 	 a record of what they found out about the work of artists a record of what they found out about the work of arts organisations 	which parts of their enjoyment and learning were shared and who they were shared with	 identification of what has been enjoyed and/ or achieved through completing the award a record of what was presented and how it was shared
Existing/ planned arts activities				
Adaptations needed				
Delivery timescale (eg one lesson)				
Staffing/ resources/ space/funding				
Action				